



Year 10 Curriculum Grid

ART

Year/Term	Unit/Intent	Skills
Overall		<ul style="list-style-type: none"> • Develop ideas through sustained investigations exploring purposeful primary and secondary research. • Refine ideas, through experimenting and exploring a range of processes and techniques, exploiting media and its properties. • Record ideas cohesively, through critical reflections explaining creative judgements and realising intentions. • Present meaningful and powerful outcomes in response to key themes. • Develop confidence with scale and media. • Develop an ability to contextualise ideas outcomes.
Autum 1	<p>Mark making- Introduction</p> <p>A teacher led project which inspires students to explore mark making through a range of mediums. The aim of this course is to introduce students to a breadth of techniques and processes. It is also designed to help students' express confidence in their use of line.</p>	<ul style="list-style-type: none"> • Develop mark making skills inspired by primary and secondary sources. • Develop confident in line, pattern and texture by experimenting with a range of materials.
Autumn 2	<p>Apocalypse Component 1 60 % of GCSE</p> <p>Inspired by the theme of an 'Apocalypse,' students delve deep into their imagination exploring architectural forms and scenes that are symbolic of an end in time.</p>	<ul style="list-style-type: none"> • Develop ideas, through sustained investigations in relation to theme of apocalypse in relation to a specific location. • Develop observational and technical drawing skills inspired by surroundings. • Develop application of shape, form and composition with a focus on perspective drawings. • Make purposeful connections to a range of artists, photographers, designers, and craftspeople. • Critically analyse the work of relevant artists through reading and writing. • Explore and experiment with a range of drawing materials, demonstrating confidence in handling, and selecting appropriate media. • Develop and refine painting and printing skills exploring surfaces and textures. • Experiment with photography and digital media, making appropriate visual connections to theme. • Refine and improve work, establishing intentions as ideas progress in relation to the theme of apocalypse. • Record ideas and realise intentions as work progresses.



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		<ul style="list-style-type: none"> • Critically evaluate and annotate ideas through detailed written analysis. • Create a purposeful final piece inspired by the theme 'Apocalypse.'
Summer	<p>Places: Component 1 60% of GCSE</p> <p>Students investigate the theme of 'Places,' identifying memories in places that hold value to them. The purpose of this unit is to help students develop confidence as they navigate visual forms and areas of interest independently.</p>	<ul style="list-style-type: none"> • Develop ideas, through sustained investigations in relation to theme of 'Places.' • Develop observational and technical drawing skills inspired by primary and secondary sources. • Make purposeful connections to a range of artists, designers, and craftspeople inspired by mark making and natural forms. • Critically analyse the work of relevant artists through reading and writing. • Explore and experiment with a range of drawing materials, demonstrating confidence in handling and selecting appropriate media. • Experiment with negative paint techniques. • Develop and refine use of mix media including paint and print. • Refine and improve work, establishing intentions as ideas progress in relation to 'Places.' • Record ideas through a range of techniques and processes, gaining confidence in larger scale pieces. • Critically evaluate and annotate ideas through detailed written analysis. • Present an impactful final outcome which creates purposeful links to the theme of natural landscapes.